FUBA TACTICAL FOOTBALL GAME — TEAM RECORD SHEET

Event/League/Cup	Round	Date

TEAM A	PLAYER	FINAL RESULT -	PLAYER	TEAM B
	(minutes)	GOALS	(minutes)	
	(minutes)	YELLOW CARDS	(minutes)	
	(minutes)	RED CARDS	(minutes)	

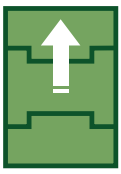
Formation

DEF - MIDF - FOR

\- -

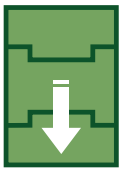
ATTACKING MIDFIELDERS (0-3)

☐ ☐ ☐ *Move one condition point from the midfielders to the forwards for each attacking midfielder in the formation.*



DEFENDING MIDFIELDERS (0-3)

☐ ☐ ☐ *Move one condition point from the midfielders to the defenders for each defending midfielder in the formation.*

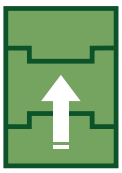


WITHDRAWN STRIKER (0-1)

☐ *Move one condition point from the forwards to the midfielders if a withdrawn striker in the formation.*

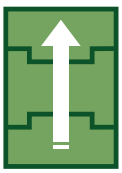
ATTACKING CENTRE-BACK (0-1)

☐ *Move one condition point from the defenders to the midfielders if an attacking centre-back in the formation.*



OFFENSIVE WING BACKS (0-2)

☐ ☐ *Move one condition point from the defenders to the attackers for each offensive wing backs in the formation.*



Player Substitutions

Mark the minute in the square when the substitution is made.	1st	2nd	3rd
Formation change *Change position of one player in the formation*			
Fresh player *2D6 x 10 < time => add 2 condition points, otherwise add 1.*			
Remove yellow card *Reduce one yellow card if team has got yellow cards*			

Condition Points

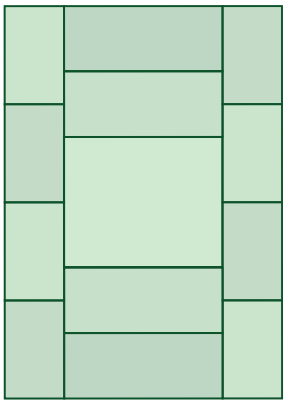
Forwards	1	2	3	4	5	6
Midfielders	1	2	3	4	5	6
Defenders	1	2	3	4	5	6

Tiredness ☐ **Tiredness:** *Affects after failed tiredness test. One player is reduced from each position in the formation.*

2nd tiredness ☐ **2nd tiredness:** *Affects after second failed tiredness test. One more (totally two) player is reduced from each position in the formation.*

Notes

Minute	Event



2015 FUBA WORLD CUP OTANIEMI FINLAND